



## Set-up

- Remove Plate cards from deck.
- Place enough Plate cards on the table face up so that there is one fewer Plate card than the number of people playing. *For example, if there are 5 players you should have 4 Plate cards on the table. If only two people are playing use 2 Plate cards.*
- Place the remaining Plate cards aside. They will not be used in this game.
- Determine first player.
- Shuffle the deck and deal 7 cards to each player. Players may look at their cards.
- Place the remaining cards face down in the middle of the table. This is the draw pile.
- Designate a place for a discard pile. *This pile is empty at the start of the game. Discarded cards are placed face up.*
- If the draw pile becomes empty, shuffle the discard pile and place it face down as the draw pile.

## Determine First Player

- Determine who goes first by shuffling the cards and having every player draw a card.
- The player with the highest card value goes first. *In the case of a tie, the tied players continue drawing cards until there is a winner. Napkin cards do not have any value and cannot win.*
- Once First Player is determined place all cards drawn during this step back into the deck. Play continues clockwise after the first player.

## Game Play

The game is played in three phases: building sandwiches, bidding on a sandwich and eating a sandwich. Start in the Building Sandwich Phase

### Building Sandwiches Phase

A sandwich is started by placing a piece of bread on an empty plate. If there are no empty plates, no new sandwiches can be started. A sandwich is finished when a second Bread card is placed on the sandwich. There can be any number of additional parts to the sandwich (meat, cheese, extras) between the two Bread cards. The point value of the sandwich is determined by adding the point values of all the cards that make the sandwich.

On your turn you can do one of the following. **You must be able to complete all steps in order to choose the option.**

1. Start a new sandwich by playing a bread card on an empty plate.
2. End your turn by returning your hand to 7 cards.

or

1. Add a non-Bread card to an existing sandwich.
2. Draw two cards from the draw pile.
3. Discard one of these newly drawn cards and place the other in your hand.
4. End your turn by returning your hand to 7 cards.

or

1. Finish a sandwich by placing a Bread card on an existing sandwich.
2. Return your hand to 7 cards.
3. Enter the Bidding Phase.

or

1. Discard one card from your hand to the discard pile.
2. End your turn by returning your hand to 7 cards.

### **Bidding on a Sandwich Phase**

Once a sandwich is finished being built (has two Bread cards), the players must bid to see who eats it. Bidding starts with the player who finished building the sandwich and continues clockwise.

On your turn you can:

- Place a single card face down in front of any player (including yourself). Do not look at these cards until everyone has opted out of bidding. **You do not replenish your hand during the bidding phase. The card you play does not have to be a bid card.**

or

- Opt out of bidding. Once you opt out of bidding you cannot place any more bids for the current sandwich.

Bidding continues until one player has not opted out. That player may place one final bid. After the final bid is placed proceed to the Eating a Sandwich Phase.

### **Eating a Sandwich Phase**

Calculate each player's bid score during the Bidding on a Sandwich Phase on the current sandwich by adding the points from all the bid cards played in front of them. Ignore any

non-Bid cards that have been played in front of the player. The player with the highest bid score wins and must eat the sandwich (earning the point value of the sandwich). If a player has no Bid cards in front of them they have a bid score of zero. If there is a tie on the bid scores, the sandwich points are split equally between tying players rounding down to the nearest whole number. **Note: a player can eat a sandwich even with a negative bid score or a zero bid score (including no bid cards).**

Once the sandwich is eaten do the following:

1. Award the sandwich points to the bid winner(s)
2. Place the sandwich and bided cards in the discard pile, leaving the empty plate on the table.
3. All players return their hands to 7 cards starting with the player who ate the sandwich and continuing clockwise.
4. The player who ate the sandwich starts a new turn in the *Building Sandwiches Phase*.

In case of a tie, the player to start steps 3 & 4 above is the tying player who finished building the last sandwich, or the tying player closest to the player who finished building the last sandwich (going clockwise).

## Playing Napkins

The Napkin Cards are special in that they can be played at any time during the game. When a napkin card is played it interrupts the current action being taken and is resolved before going back to the current action. Some napkins are placed on the table, some are immediately discarded once they are played.

Note that a Napkin card can be played to interrupt a Napkin action. If this happens, the newest Napkin card is resolved first.

A particularly fun time to play a Napkin card is after the bid scores have been counted but before the winner eats the sandwich.

Do not replenish your hand when you play a napkin.

## Notes on certain napkins

**Trade two cards with any player** - If the person playing this napkin has less than 2 cards left in their hand only trade the number of cards in their hand. The person playing the napkin chooses the cards from their hand. The person playing the napkin also chooses the cards from the other player's hand, without looking at card values.

**Everyone must discard their hand and draw seven new cards** - The person playing this napkin draws their new hand first.

**Everyone must pass two cards of their choice to the player after them** - If a player has less than two cards they must pass all of their cards

## **Winning**

2 players:

First person to 25 points

3-4 players:

First person to 15 points

5 players:

Person with most points after 5 sandwiches are eaten